

Snare Drum – All Youth Honor Band

Set 2 Rudiments Requirements

(Notice: All rudiments are to be played open-closed-open, slow-fast-slow; alternate sticking)

1. Double Stroke Open Roll: all double stroke bounces
2. 5 Stroke Roll: 2 bounces + 1 hit
3. 7 Stroke Roll: 3 bounces + 1 hit
4. Flam: alternate each flam
5. Flam Accent 1 (flam accent #1 in older books):
R-flam, L, then L-flam, R
6. Flam Taps (flam accent #2 in older books):
R-flam, L, R then L-flam, R, L (performed to a triplet rhythm)
7. Paradiddle: RLRR LLLL